

Invertible Normalizing Flows

ECE57000: Artificial Intelligence, Fall 2019

David I. Inouye

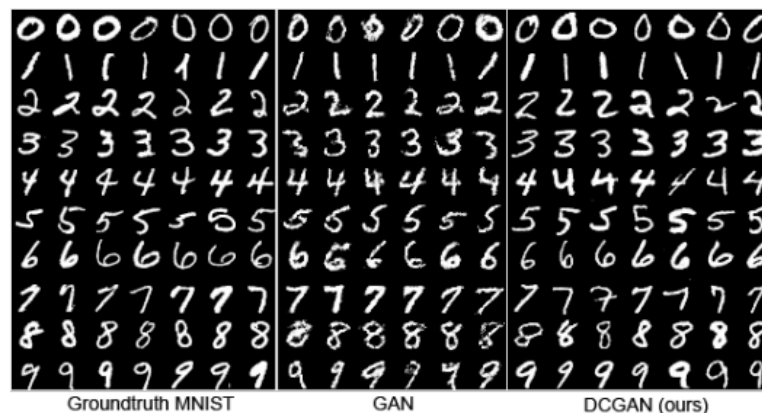
Announcements

- ▶ Quiz moved to Friday
 - ▶ Same content (i.e., up to DCGANs, not today)

GAN Limitation:

Cannot compute density values

- ▶ Evaluation of GANs is challenging
 - ▶ (Explicit density models could use test log likelihood)
 - ▶ “I think this looks better than that”



- ▶ Inception scores
 - ▶ Train separate image classifier
 - ▶ See if passing fakes to classifier produces a high confidence prediction
- ▶ Cannot use for classification or outlier detection

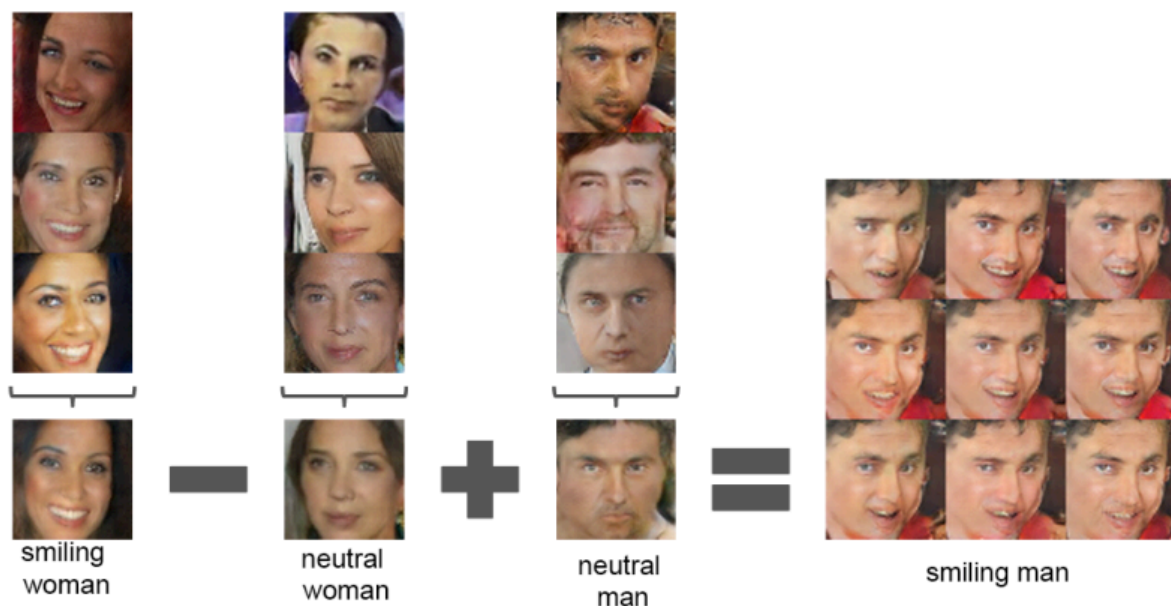
GAN Limitation: Challenging to train because of careful balance between discriminator and generator

1. Assumptions on possible D and G
 1. Theory – All possible D and G
 2. Reality – Only functions defined by a neural network
 2. Assumptions on optimality
 1. Theory – Both optimizations are solved perfectly
 2. Reality – The inner maximization is only solved approximately, and this interacts with outer minimization
 3. Assumption on expectations
 1. Theory – Expectations over true distribution
 2. Reality – Empirical expectations over finite sample; for images, much of the high-dimensional space does not have samples
- **GANs can be very difficult/finicky to train**

GAN Limitation: Cannot go from observed to latent space, i.e. $x \rightarrow z$ not possible/easy

- ▶ Cannot manipulate an observed image in latent space
 - ▶ Cannot do the following, $x \rightarrow z$, $z' = z + 3$, $z' \rightarrow x'$
 - ▶ Rather, must start from fake image based on random z

All fake
images->



Normalizing flows use invertible deep models for the generator which allow more capabilities

- ▶ Transforming between observed/input and latent space is easy
 - ▶ $x = G(z)$
 - ▶ $z = G^{-1}(x)$
- ▶ Simple sampling like GANs
 - ▶ $z \sim \text{SimpleDistribution}$
 - ▶ $x = G(z) \sim \hat{p}_g(x)$, which is estimated distribution
- ▶ **Exact density** is computable via change of variables
 - ▶ Standard maximum likelihood estimation can be used for training

Highly realistic random samples from powerful flow model (GLOW)



Figure 1: Synthetic celebrities sampled from our model; see Section 3 for architecture and method, and Section 5 for more results.

<https://papers.nips.cc/paper/8224-glow-generative-flow-with-invertible-1x1-convolutions.pdf>

Interpolation between **real images** using GLOW

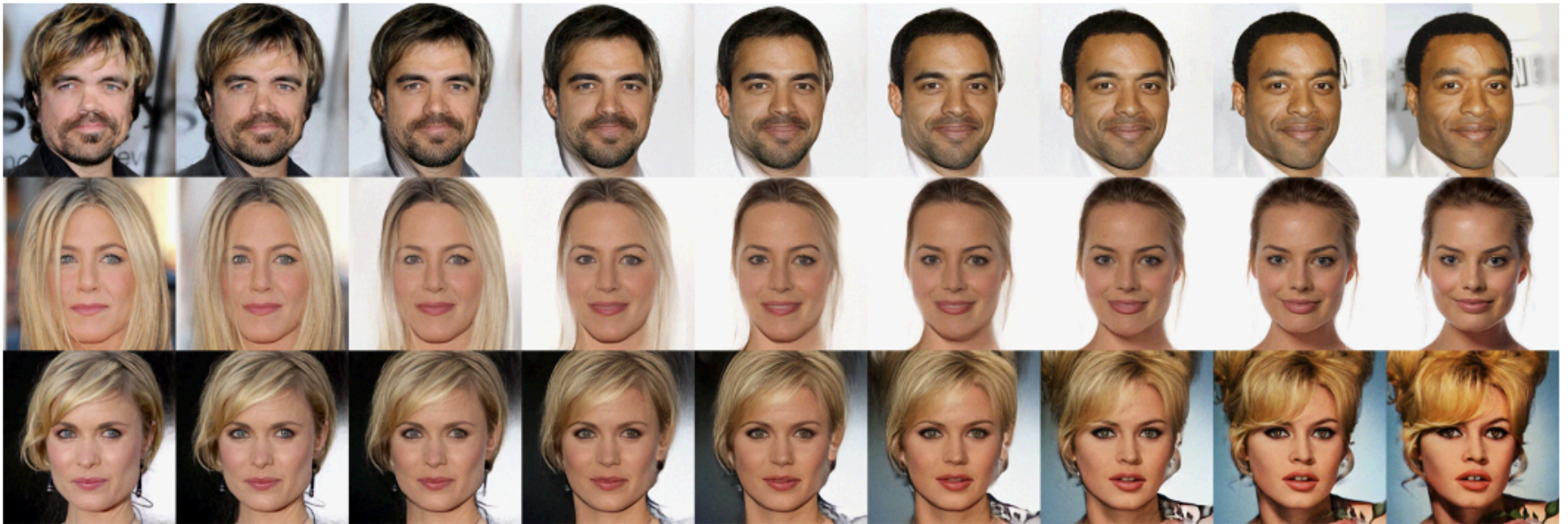


Figure 5: Linear interpolation in latent space between real images.

<https://papers.nips.cc/paper/8224-glow-generative-flow-with-invertible-1x1-convolutions.pdf>

Transformations of real image along various features

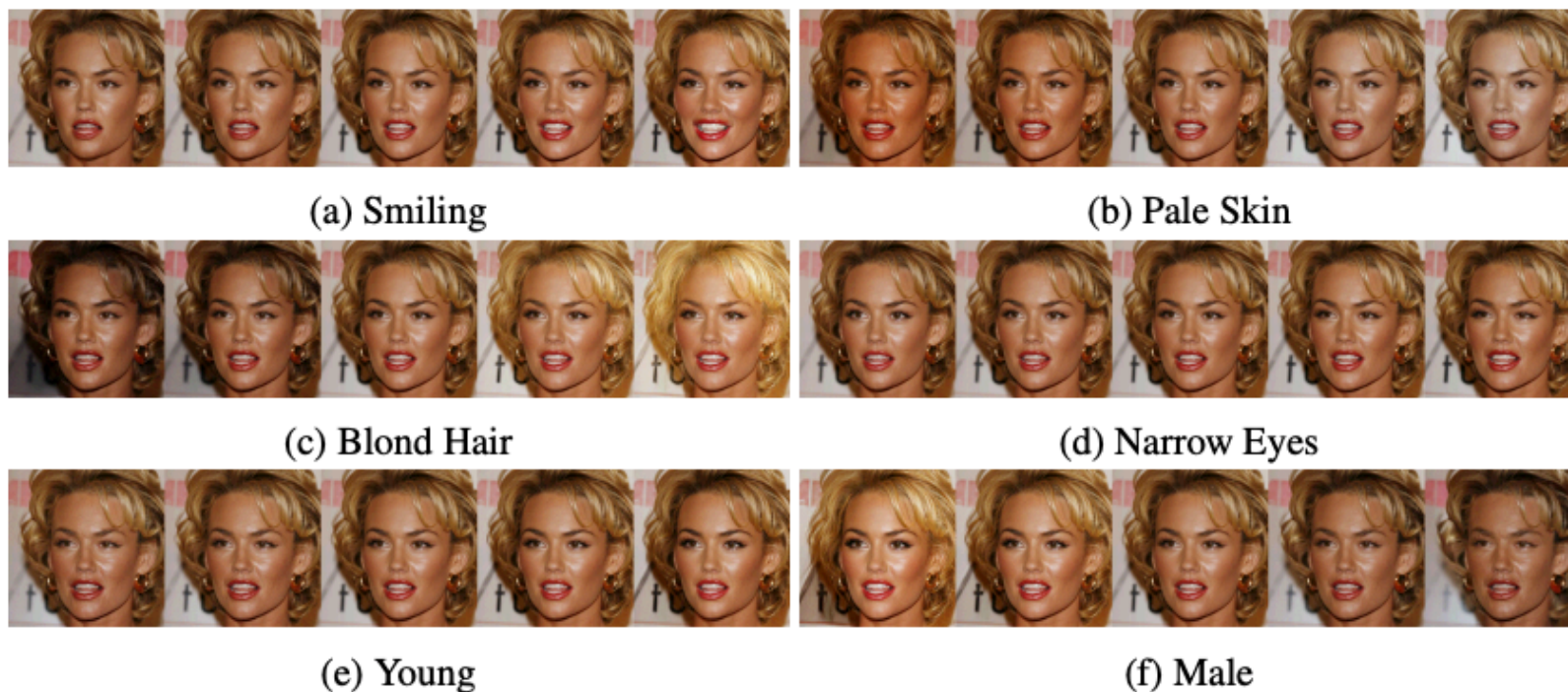


Figure 6: Manipulation of attributes of a face. Each row is made by interpolating the latent code of an image along a vector corresponding to the attribute, with the middle image being the original image

<https://papers.nips.cc/paper/8224-glow-generative-flow-with-invertible-1x1-convolutions.pdf>

Back to maximum likelihood estimation (MLE):
How can we compute the likelihood
for normalizing flows?

► Suppose

- $z \sim \text{Uniform}([0,1])$, i. e., $p_z(z) = 1$
(latent space is uniform)
 - $G(z) = 2z$
 - Thus, $x = G(z) = 2z$.
- What is the density function of x , what is $p_x(x)$?