# Introduction to Machine Learning (and Notation)

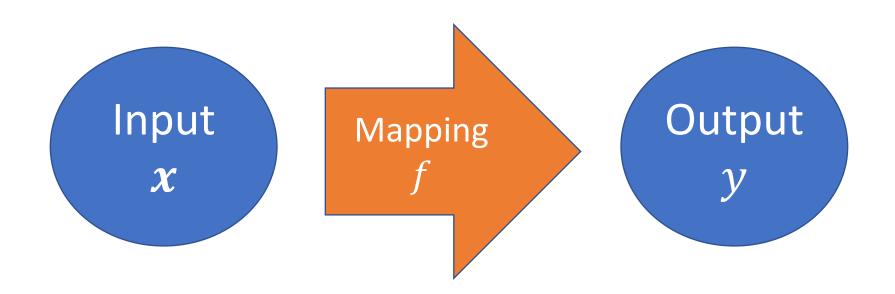
David I. Inouye

Friday, September 4, 2020

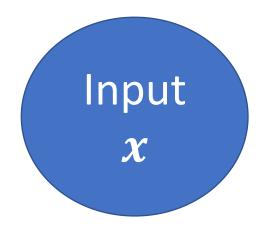
#### Outline

- Supervised learning
  - Regression
  - Classification
- Unsupervised learning
  - Dimensionality reduction (PCA)
  - Clustering
  - Generative models
- Other key concepts
  - Generalization
  - Curse of dimensionality
  - No free lunch theorem

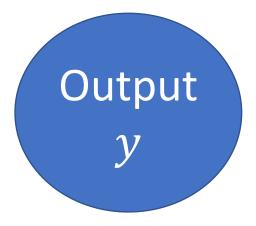
The goal of <u>supervised learning</u> is to estimate a mapping (or function) between input and output



The goal of <u>supervised learning</u> is to estimate a mapping (or function) between input and output given only input-output examples





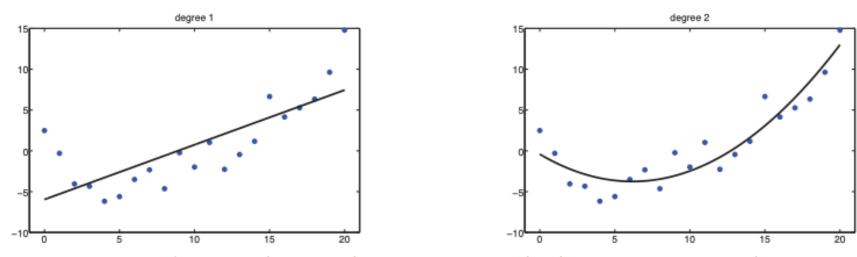


The set of input-output pairs is called a training set, denoted by  $\mathcal{D} = \{(x_i, y_i)\}_{i=1}^n$ 

#### ightharpoonup Input $x_i$

- Called <u>features</u> (ML), <u>attributes</u>, or <u>covariates</u> (Stats). Sometimes just <u>variables</u>.
- ► Can be numeric, categorical, discrete, or nominal.
- Examples
  - [height, weight, age, gender]
  - $[x_1, x_2, \cdots, x_d]$  A d-dimensional vector of numbers
  - ▶ Image
  - Email message
- Output y<sub>i</sub>
  - Called <u>output</u>, <u>response</u>, or <u>target</u> (or <u>label</u>)
  - ▶ Real-valued/numeric output: e.g.,  $y_i \in \mathcal{R}$
  - ▶ Categorical, discrete, or nominal output:  $y_i$  from finite set, i.e.,  $y_i \in \{1,2,\dots,c\}$

## If the output $y_i$ is numeric, then the problem is known as <u>regression</u>



NOTE: Input x does not have to be numeric. Only the output y must be numeric.

- Given height  $x_i$ , predict age  $y_i$
- Predict GPA given SAT score
- Predict SAT score given GPA
- Predict GRE given SAT and GPA

## If output is <u>categorical</u>, then the problem is known as <u>classification</u>

• Given height x, predict "male" (y = 0) or "female" (y = 1)

• Given salary  $x_1$  and mortgage payment  $x_2$ , predict defaulting on loan ("yes" or "no")

predicted: cat



predicted: cat



predicted: dog



predicted: cat



predicted: cat



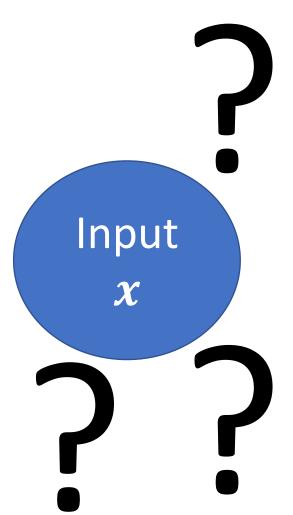
predicted: dog



## Side note: <u>Encoding / representing</u> a categorical variable can be done in many ways

- Suppose the categorical variable is "yes" and "no"
  - Canonical ways: "no" -> 0 and "yes -> 1
  - What are other possible encodings?
- What if there are more than two categories such as cats, dogs, fish and snakes?
- What is good and bad about using {1,2,3,4} for above example of animals?
- One-hot encoding is another common way

The goal of <u>unsupervised learning</u> is to model or understand the input data directly



Dimensionality reduction

Clustering

Generative models

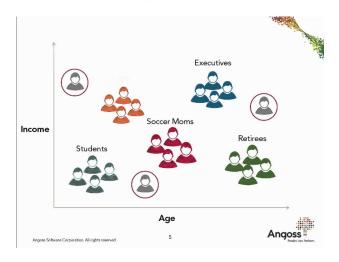
"What I cannot create I do not understand"

Richard Feynman

In unsupervised learning, the <u>training set</u> is only a set of input values  $\mathcal{D} = \{x_i\}_{i=1}^n$ 

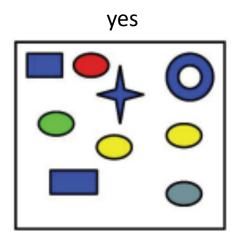
- ► [Dimensionality reduction] Estimate a single number that summarizes all variables of wealth (e.g. credit score)
- [Clustering] Estimate natural groups of customers
- ► [Generative Models] Estimate the distribution of normal transactions to detect fraud (anomalies)







## Given this dataset, should we use supervised or unsupervised learning?



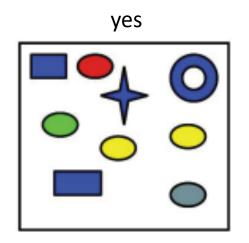
d features/attributes/covariates

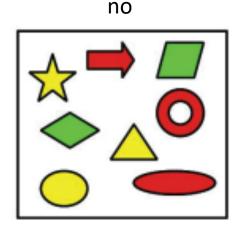
n samples/observations/examples

Color	Shape	Size (cm)	Is it good?
Blue	Square	10	yes
Red	Ellipse	2.4	yes
Red	Ellipse	20.7	no

no

#### The dataset cannot determine the task, rather the context determines the task



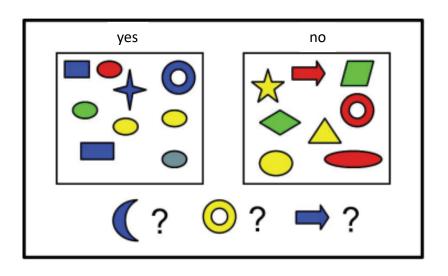


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## Generalization beyond the training set is the main goal of learning



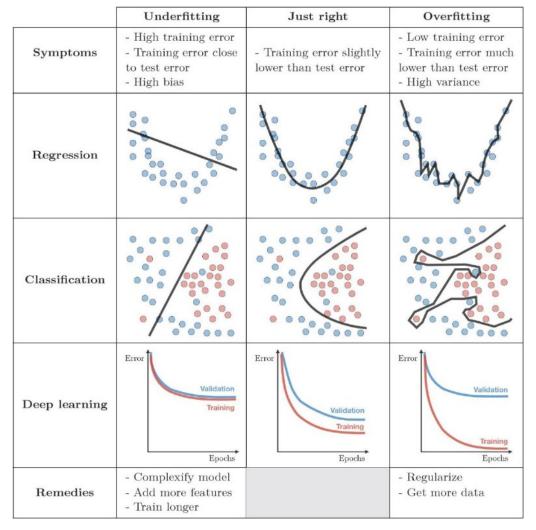
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Color Is it good? Shape Size (cm) Blue Square 10 yes  $x_1$  $y_1$ Red Ellipse 2.4 yes  $y_2$ 20.7 Red Ellipse no

Example from Machine Learning: A Probabilistic Perspective, Ch. 1, Kevin P. Murphy, 2012.

# Generalization beyond the training set is the main goal of learning



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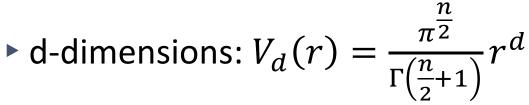
#### The curse of dimensionality is *unintuitive* Example: Most space is in the "corners"

Ratio between unit hypersphere to unit hypercube

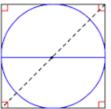
► 1D: 
$$2/2 = 1$$

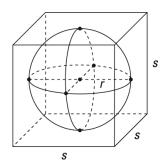
► 2D : 
$$\frac{\pi'}{\frac{4}{4}}$$
 = 0.7854  
► 3D :  $\frac{\pi'}{\frac{4}{3}\pi}$  = 0.5238

$$ightharpoonup 3D: \frac{\overline{3}^{\pi}}{8} = 0.5238$$

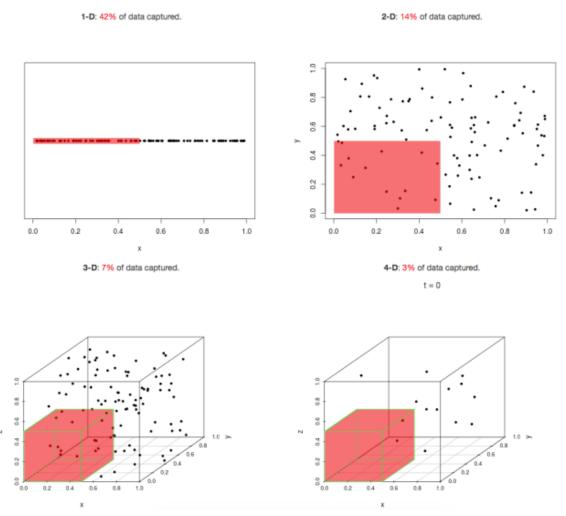


► Thus, for 10-D: 2.55/2^10 = 2.55/1024 = 0.00249





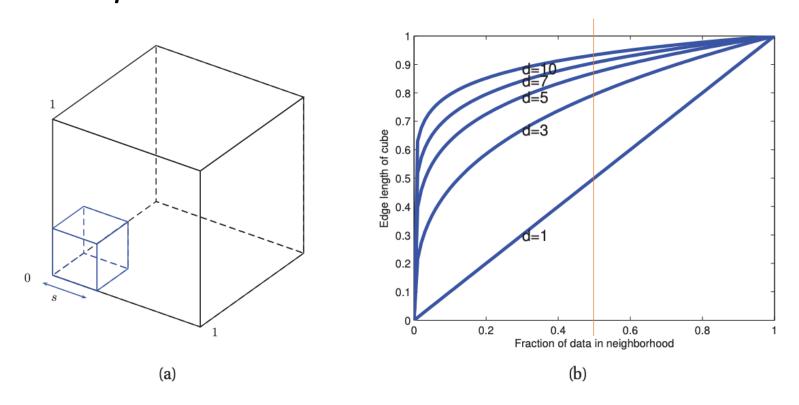
## The <u>curse of dimensionality</u> is <u>unintuitive</u> The <u>number of points in ½ cube is very small</u>



https://eranraviv.com/curse-of-dimensionality/

#### The curse of dimensionality is *unintuitive*

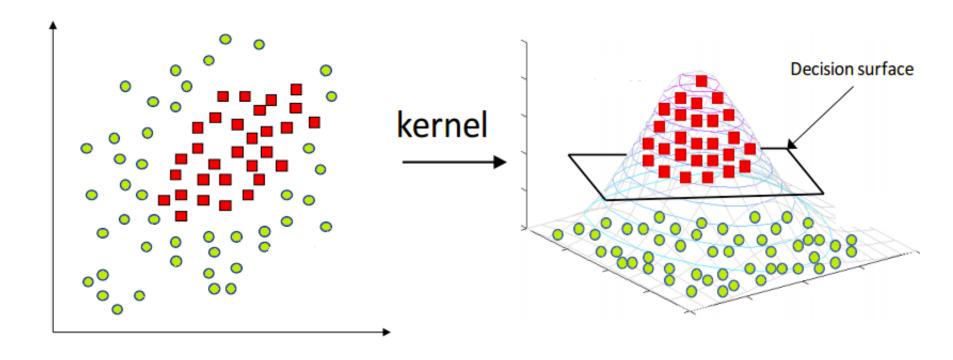
#### Example: Need edge length to be 0.9 to capture 1/2 data samples in 10 dimensions



**Figure 1.16** Illustration of the curse of dimensionality. (a) We embed a small cube of side s inside a larger unit cube. (b) We plot the edge length of a cube needed to cover a given volume of the unit cube as a function of the number of dimensions. Based on Figure 2.6 from (Hastie et al. 2009). Figure generated by curseDimensionality.

From Machine Learning: A Probabilistic Perspective, Kevin Murphy, 2012.

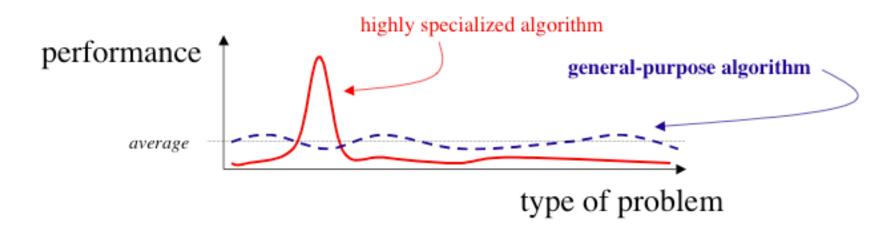
#### The "blessing" of dimensionality (more data generally doesn't hurt if you can ignore)



https://www.hackerearth.com/blog/developers/simple-tutorial-svm-parameter-tuning-python-r/

# No Free Lunch Theorem ("All models are wrong, but some models are useful."\*)

- All models are approximations
- All models make assumptions
- Assumptions are never perfect



<sup>\*</sup> George Box (Box and Draper 1987, page 424).