
Reconstruction and Principal Component Analysis: Formulation and Fixed-Total Decomposition

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| Friday connected reconstruction to the decoder's subspace

- Center the data: X contains observations as rows.
- Encode and decode: $z = Ex, \hat{x} = Dz$.
- Every reconstruction lies in the span of the columns of D .

We want to minimize $\|X - XE^T D^T\|_F^2$. Changing the basis changes coordinates, not the subspace.

Next: prove that an orthonormal decoder loses no reconstruction possibilities; then find its best encoder.

| QR lets us choose an **orthonormal decoder without changing reconstruction**

Start with any encoder $E_0 \in \mathbb{R}^{k \times d}$ and decoder $D_0 \in \mathbb{R}^{d \times k}$, where $k \leq d$. Suppose D_0 does not have orthonormal columns.

The **thin QR decomposition** writes $D_0 = WR$: $W^T W = I_k$ and R is upper triangular. Here $W \in \mathbb{R}^{d \times k}$ and $R \in \mathbb{R}^{k \times k}$.

Can we choose $D = W$ and a new E to keep every reconstruction the same?

$$\begin{aligned} D_0 E_0 x &= (WR) E_0 x && \text{(QR of the original decoder)} \\ &= W(R E_0) x && \text{(Regroup the factors)} \\ &= D E x && \text{(Choose } D = W, E = R E_0) \end{aligned}$$

Same reconstruction for every input: an orthonormal decoder is without loss of generality. Next, fix $D = W$ and find its best encoder.

| Four steps lead to the **PCA** formulation

We may choose an orthonormal decoder without changing what we can reconstruct.

1. Define what a good reconstruction means — Established

Choose a representation size and measure reconstruction error.

2. Choose a convenient decoder basis — Established

An orthonormal basis can represent the same reconstruction subspace.

3. Find the best encoder for that decoder — Next

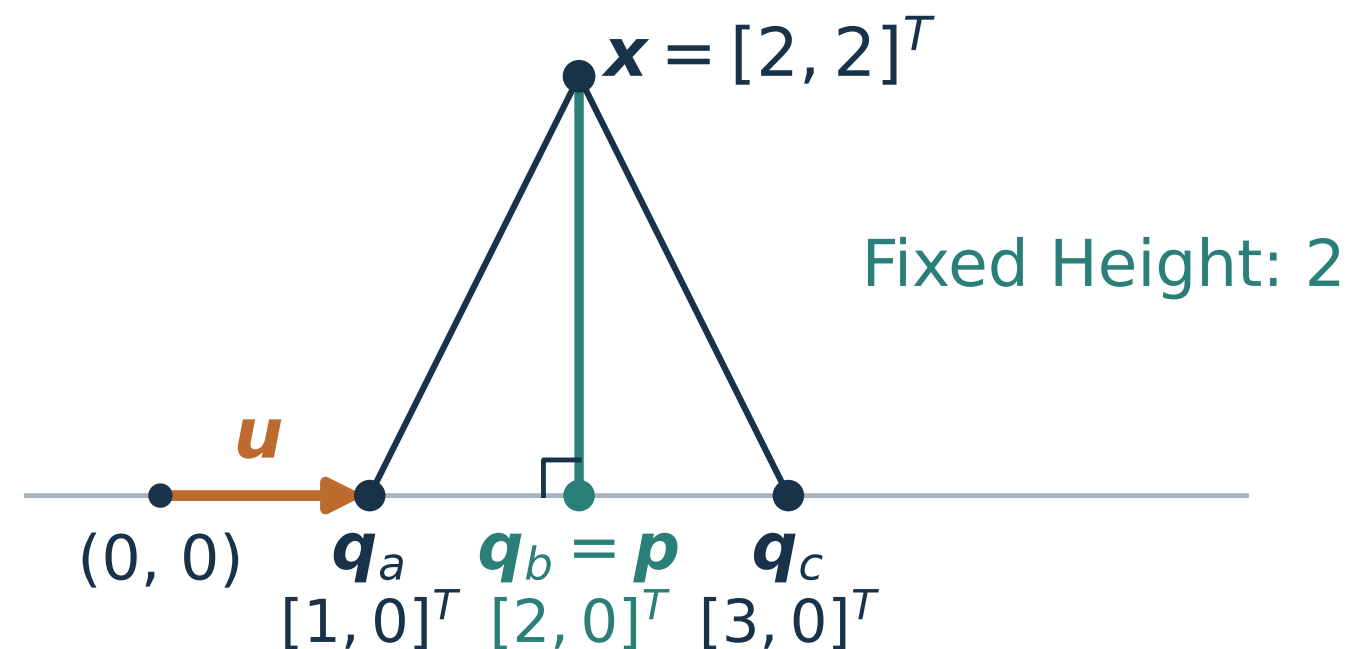
The closest point in the subspace determines the coordinates.

4. Formulate the subspace choice.

Combine these results into the PCA optimization problem.

| In 2D, the **perpendicular foot** is the best reconstruction

Any unit u works. Illustrate with $u = [1, 0]^T$, so $q = zu = [z, 0]^T$.



$$\|x - q\|_2^2 = (x_1 - q_1)^2 + (x_2 - q_2)^2$$

(Squared distance)

$$= (2 - z)^2 + (2 - 0)^2$$

(Substitute coordinates)

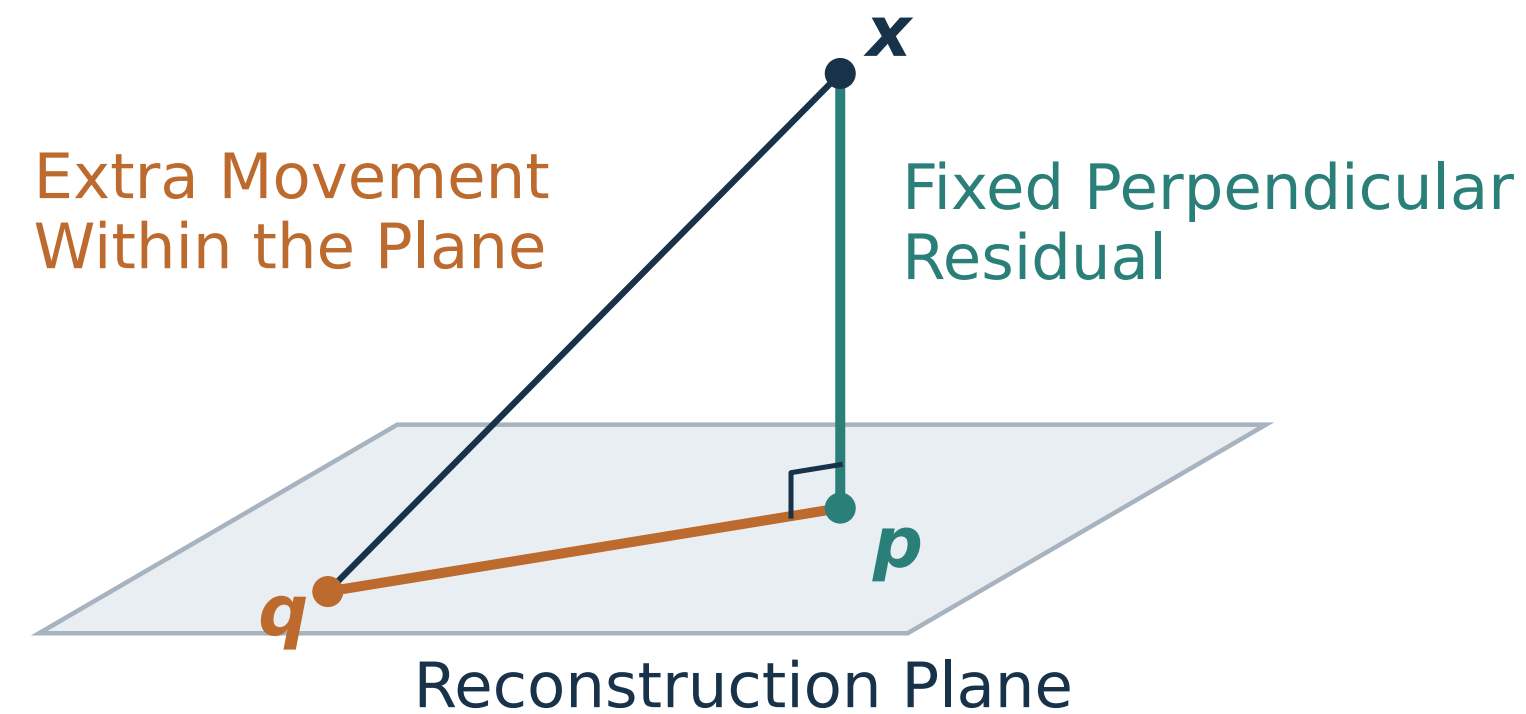
$$= (2 - z)^2 + 4$$

(Simplify)

Choose $z = 2$: **the horizontal error is zero; the height remains.**

| In 3D, moving within the plane **cannot remove the height**

Fix $D = W$ with two orthonormal columns spanning this plane. **Which point should we reconstruct?**

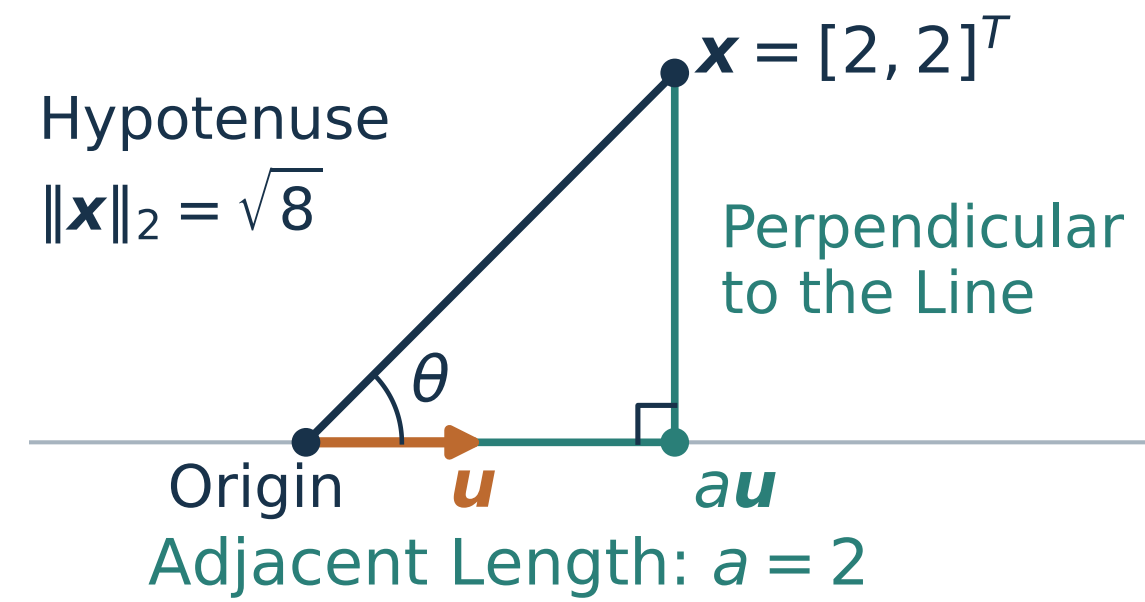


$$\|x - q\|_2^2 = \underbrace{\|x - p\|_2^2}_{\text{fixed perpendicular error}} + \underbrace{\|p - q\|_2^2}_{\text{extra error within the plane}}.$$

Choose $q = p$. **Moving in either plane direction only adds error.**

| A dot product gives the **length along a unit direction**

Recall $u^T x = \|u\|_2 \|x\|_2 \cos \theta$. Here $\|u\|_2 = 1$.



$$a = \text{hypotenuse} \frac{\text{adjacent}}{\text{hypotenuse}}$$

(a = adjacent length)

$$= \|x\|_2 \cos \theta$$

(Definition of cosine)

$$= u^T x$$

(Dot product; $\|u\|_2 = 1$)

The foot is $(u^T x)u$. **This works in any dimension.**

| Coordinates along the basis directions **locate the point in the plane**

For a plane with orthonormal basis w_1, w_2 , read the two signed lengths:

$$a_1 = w_1^T x, \quad a_2 = w_2^T x.$$

Combine the corresponding moves within the plane:

$$p = a_1 w_1 + a_2 w_2 = [w_1 \quad w_2] \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} = W a.$$

- Perpendicular basis directions let us read each coordinate independently.
- For k orthonormal directions, the same construction gives $a = W^T x$ and $p = W a$.

Next, verify the geometry algebraically: is $x - p$ perpendicular to every decoder direction?

| The residual is **perpendicular to every decoder direction**

Fix $D = W$, with $W^T W = I_k$. For one centered input, define:

$$\mathbf{a} = W^T \mathbf{x}, \quad \mathbf{p} = W \mathbf{a}, \quad \mathbf{r} = \mathbf{x} - \mathbf{p}.$$

The point $\mathbf{p}$ lies in the decoder's subspace. Check its residual:

$$W^T \mathbf{r} = W^T (\mathbf{x} - W \mathbf{a})$$

(Substitute the residual)

$$= W^T \mathbf{x} - W^T W \mathbf{a}$$

(Distribute)

$$= \mathbf{a} - \mathbf{a} = \mathbf{0}$$

($\mathbf{a} = W^T \mathbf{x}$ and $W^T W = I_k$)

Each entry is $w_j^T \mathbf{r} = 0$: the residual is perpendicular to **every** basis direction.

| Every reconstruction error has **two perpendicular parts**

For any coordinates z , the decoder returns Wz . Insert the perpendicular foot $p = Wa$:

$$x - Wz = (x - p) + (p - Wz)$$

(Add and subtract the same point)

$$= r + (Wa - Wz)$$

(Substitute the two parts)

$$= r + W(a - z)$$

(Factor out the decoder)

- r is the **fixed perpendicular part**, outside the subspace.
- $W(a - z)$ is the **adjustable part**, inside the subspace.

Changing z moves only within the subspace, so it **cannot cancel** r .

| The best coordinates **remove all adjustable error**

Orthonormal columns preserve coordinate lengths: $\|W\mathbf{b}\|_2^2 = \mathbf{b}^T W^T W \mathbf{b} = \|\mathbf{b}\|_2^2$.

$$\|\mathbf{x} - W\mathbf{z}\|_2^2 = \|\mathbf{r} + W(\mathbf{a} - \mathbf{z})\|_2^2$$

(Use the error split)

$$= \|\mathbf{r}\|_2^2 + \|W(\mathbf{a} - \mathbf{z})\|_2^2$$

(Pythagoras: the parts are perpendicular)

$$= \|\mathbf{r}\|_2^2 + \|\mathbf{a} - \mathbf{z}\|_2^2$$

(Orthonormal columns)

The first term is fixed. The second is nonnegative and becomes zero **only at** $\mathbf{z} = \mathbf{a} = W^T \mathbf{x}$.

Therefore $\hat{\mathbf{x}} = WW^T \mathbf{x}$ is the unique closest reconstruction. Write $P = WW^T$.

| One orthonormal basis supplies **both encoder and decoder**

We chose the decoder $D = W$ without loss of generality; minimizing error gives $E = W^T$.

For the batch of centered observations:

$$Z = XW, \quad \widehat{X} = ZW^T = XWW^T.$$

Role	Choice	Property
Encoder	$E = W^T \in \mathbb{R}^{k \times d}$	Orthonormal rows: $EE^T = I_k$.
Decoder	$D = W \in \mathbb{R}^{d \times k}$	Orthonormal columns: $D^T D = I_k$.

Together, these choices attain the best reconstruction error allowed by general E, D .

What remains to choose is the subspace: which k directions should W contain?

| Four steps lead to the **PCA** formulation

For a fixed orthonormal decoder, its transpose gives the best encoder. Which subspace should we choose?

1. Define what a good reconstruction means — Established

Choose a representation size and measure reconstruction error.

2. Choose a convenient decoder basis — Established

An orthonormal basis can represent the same reconstruction subspace.

3. Find the best encoder for that decoder — Established

The closest point in the subspace determines the coordinates.

4. Formulate the subspace choice — Next

Combine these results into the PCA optimization problem.

| Build the objective from requirements and choices

We want k linear features that reconstruct centered measurements well. Which parts are requirements, and which are convenient parameter choices?

Explain the roles of k , squared error, and $W^T W = I_k$. Would low reconstruction error alone establish biological usefulness?

k limits representation size; squared error defines “well.” An orthonormal basis is sufficient for an optimum, but biological usefulness needs more evidence.

| PCA chooses the **best linear reconstruction subspace**

For centered data X and a chosen dimension $1 \leq k < d$, **PCA** solves:

$$\min_{W \in \mathbb{R}^{d \times k}} \|X - XWW^T\|_F^2 \quad \text{subject to} \quad W^T W = I_k.$$

- **Objective:** choose the subspace that minimizes total squared reconstruction error.
- **Constraint:** $W^T W = I_k$ means the columns of W are orthonormal.
- **One matrix to choose:** we may use decoder $D = W$ without loss of generality; its optimal encoder is $E = W^T$.

$$\underbrace{W^T W = I_k}_{\text{identity in coordinate space}}, \quad \underbrace{WW^T \neq I_d}_{\text{projection in the original space, since } k < d}.$$

| Three steps connect the PCA problem to its solution

We have formulated PCA using one orthonormal basis W . Now we will solve that problem.

1. Rewrite the objective — Next

Least reconstruction error means most retained squared length.

2. Find the optimal directions

Use the SVD to prove that the leading right singular vectors are optimal.

3. Interpret the solution

Read reconstruction error and coordinate variance from the singular values.

| Minimizing reconstruction error means **keeping the most squared length**

Let $\hat{\mathbf{x}}_i = WW^T \mathbf{x}_i$. The reconstruction and residual are perpendicular.

$$\begin{aligned}\|X\|_F^2 &= \sum_i \|\mathbf{x}_i\|_2^2 && \text{(Sum squared row lengths)} \\ &= \sum_i \left(\|\hat{\mathbf{x}}_i\|_2^2 + \|\mathbf{x}_i - \hat{\mathbf{x}}_i\|_2^2 \right) && \text{(Pythagoras for each observation)} \\ &= \sum_i \left(\|W^T \mathbf{x}_i\|_2^2 + \|\mathbf{x}_i - \hat{\mathbf{x}}_i\|_2^2 \right) && (W^T W = I_k: \text{decoding preserves length}) \\ &= \|XW\|_F^2 + \|X - XWW^T\|_F^2 && \text{(Collect the rows into matrices)}\end{aligned}$$

$$\underbrace{\|X - XWW^T\|_F^2}_{\text{error to minimize}} = \underbrace{\|X\|_F^2}_{\text{fixed total}} - \underbrace{\|XW\|_F^2}_{\text{retained amount to maximize}}.$$

Only W changes. The same centered data X give the same total squared length for every choice.